

# Digital Storytelling

Years 7 - 10  
75 Students

## Program Guide

Effective communication skills are essential capabilities both at school and in the workplace. Emerging communication technologies provide students and teachers with exciting opportunities to tell their own stories in immersive ways.

Learn how to harness these tools in this interactive program. Students will apply Design Thinking to create communications for a specific audience's needs, and will use visual, 3D and multimodal texts to create their content.

- Digital Illustration & Live Media in Fresco
- Multimodal Storytelling in Spark
- Gameplay as Storytelling

## Timetable

9:30 - 9:45am	Welcome and Introduction
9:45 - 10:35am	Rotation 1
10:35 - 10:55am	Break
10:55 - 11:55am	Rotation 2
11:45 - 11:55am	Break
11:55 - 12:45pm	Rotation 3
12:45 - 13:00pm	Feedback and Depart WTS

\*This schedule is a guide only.  
Subject to bus arrival time at WTS

## Industry Skills:

- Reasoning, problem-solving and ideation
- Creativity, originality and initiative
- Leadership and social influence

## Future Careers:

- Digital Marketing and Strategy Specialists
- Software and Applications Developers
- Game Design

## Please Note:

There is no food available for purchase at WTS. Students and teachers are asked to bring a snack to eat during the break.

Breaks will be taken outside in the WTS courtyard subject to weather conditions.

**Schools are required to book own buses. Please send invoices to [wts-bookings@vu.edu.au](mailto:wts-bookings@vu.edu.au)**